

# Lesson Reflection Form (CLT leader)

Teacher		Observer		Date	
Type of learners	14-16, 16-18, 19+, Apps, Employability Other:	Qualification type		Learners present	
		Course level	E 1 2 3 4 M	No. on register	
Curriculum area		Subject area		No. late	
Research phase			Evaluation phase		
<b>Summary of impacts to be addressed</b>			Issue resolved/ new impact achieved?	New innovations	
Identified at the beginning of the research phase					
Learners should be able to solve problems and/or develop their understanding for themselves, and so be more independent. I'm too quick to give developmental feedback.			Y		
My less-confident learners aren't practising and refining their ability to vocalise their ideas sufficiently. I need to reflect on my Q&A techniques to ensure everyone processes the answers to important questions, not just the most vocal.			Y		
I want to really capture my learners' imagination and/or rev them up for learning at the start of the session to ensure I engage them fully.			Y		
Over-contributing learners have a tendency to dominate plenaries, so causing a drop in learning momentum for others. I need to develop strategies that harness their enthusiasm, but don't steal opportunities for contributions from others.			N		
<b>Number of issues resolved</b>			<b>3/4 (75%)</b>		
<b>New innovations*</b>					
Excellent use of wikis to ensure all learners hand their written work in on time.				1	
Excellent use of curiosity at the end of lessons to promote personal study between lessons.				1	
<b>Number of new elements of practice</b>				<b>2</b>	

[The above data should be aggregated for all teachers in this CLT leader's area to help the whole team evaluate the impact of the RED system on TLA.]

**Context and focus**

**Overall evaluation of positive, negative, missing or unintended impact**

**Positive impact**

**Areas for further consideration**

**Areas for further consideration identified by the teacher**

**Additional overall notes to highlight, such as: room layout, temperature, E&D, maths, English, ILT, etc..**

Strategy/activity	Impact on learning